

WHAT IS CLAIMED IS:

1. A control method of competitive buying and selling system, said control method comprising:

5 a first step in which a server opens a subject of buying and selling and a successful bid evaluation function thereof to a plurality of clients;

a second step in which each of said clients makes a participant determine said subject of buying and selling and a bidding price thereof by using said successful bid
10 evaluation function, and notifies a determined result to said server; and

a third step in which said server select a bidding price of a participant who has indicated a highest evaluation value based on said successful bid evaluation function among all
15 bidding prices notified from the clients and designates the participant as a successful bidder.

2. A control method of competitive buying and selling
20 system according to claim 1, wherein said successful bid evaluation function is based on past bidding prices per unit volume and utilization efficiencies of resources knocked down in past.

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3. A control method of competitive buying and selling

system according to claim 2, wherein said successful bid evaluation function is based further on a resource occupation rate in bidding of this time.

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4. A control method of competitive buying and selling system according to claim 2, wherein said successful bid evaluation function is a function of multiplying said past bidding prices per unit volume by said utilization
10 efficiencies of resources knocked down in past.

5. A control method of competitive buying and selling system according to claim 4, wherein said successful bid
15 evaluation function is a function of dividing a product value obtained by said multiplying by said resource occupation factor in bidding of this time.

20 6. A control method of competitive buying and selling system according to claim 1, wherein said control method can be applied to a simultaneous bidding method and a competitive bidding method.

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7. A competitive buying and selling system comprising

a server and clients,

said server comprising:

first means for opening a subject of buying and selling
and a successful bid evaluation function thereof to a

5 plurality of clients; and

third means for selecting a bidding price of a
participant who has indicated a highest evaluation value
based on said successful bid evaluation function among all
bidding prices notified from the clients and designates the

10 participant as a successful bidder,

each of said clients comprising:

second means for making a participant determine said
subject of buying and selling and a bidding price thereof
by using said successful bid evaluation function, and

15 notifies a determined result to said server.

8. Recording media of competitive buying and selling
system having a server side program and client side programs

20 recorded thereon,

said server side program comprising:

a first control program for opening a subject of buying
and selling and a successful bid evaluation function thereof
to a plurality of clients; and

25 a third control program for selecting a bidding price
of a participant who has indicated a highest evaluation value

based on said successful bid evaluation function among all bidding prices notified from the clients and designates the participant as a successful bidder,

each of said client side programs comprising:

- 5 a second control program for making a participant determine said subject of buying and selling and a bidding price thereof by using said successful bid evaluation function, and notifies a determined result to said server.

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9. A control method of competitive buying and selling system, said control method comprising:

a first step in which a server sets a bidding flag assigned to each participant;

- 15 a second step in which said server opens a part of a subject of buying and selling to a plurality of clients;

a third step in which each of said clients makes a participant determine a part of said subject of buying and selling and a bidding price thereof, and notifies a

- 20 determined result to said server;

a fourth step in which said server designates a person who has indicated a highest or lowest bidding price among participants each having a set bidding flag, as a successful bidder; and

- 25 a fifth step in which said server resets the bidding flag of the participant who has made a successful flag,

wherein said second step to said fifth step are repeated.

5 10. A control method of competitive buying and selling system according to claim 9, wherein if said participant who has made a successful bid has made a successful bid for at least a predetermined occupation factor of the bidding subject, the bidding flag of said participant who has made
10 a successful bid is reset in said fifth step.

 11. A control method of competitive buying and selling system according to claim 9, wherein if said participant
15 who has made a successful bid has made a successful bid for the bidding subject at least a predetermined number of times, the bidding flag of said participant who has made a successful bid is reset in said fifth step.

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 12. A competitive buying and selling system comprising a server and clients,
 said server comprising:
 means for setting a bidding flag assigned to each
25 participant, before bidding;
 means for opening a part of a subject of buying and

selling to a plurality of clients;

means for designating a person who has indicated a highest or lowest bidding price among participants each having a set bidding flag, as a successful bidder; and

5 means for resetting the bidding flag of the participant who has made a successful flag,

each of said clients comprising:

means for making a participant determine a part of said subject of buying and selling and a bidding price thereof,
10 and notifying a determined result to said server.

13. Recording media of competitive buying and selling system having a server side program and client side programs
15 recorded thereon,

said server side program comprising:

a control program for setting a bidding flag assigned to each participant, before bidding;

a control program for opening a subject of buying and
20 selling to a plurality of clients; and

a control program for designating a person who has indicated a highest or lowest bidding price among participants each having a set bidding flag, as a successful bidder; and

25 a control program for resetting the bidding flag of the participant who has made a successful flag,

each of said client side programs comprising:

a control program for making a participant determine a part of said subject of buying and selling and a bidding price thereof, and notifying a determined result to said

5 server.